

# Status of L1 CFT/CPS Simulation: CFT, CPSAxial and CPSStereo

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September 27, 2001

## DFE Boards

Made fixes to algorithms as discussed in the Jul. 26 meeting:

- Mark track as **isolated** , if it is the only one in a sector **AND** there no tracks in the **two adjacent sectors**
- Fix defintion of **isolated electron** - an isolated track with an axial PS match is an isolated electron
- Fix the order in which tracks are chosen in a sector
- **Need to finish:** Correct the cluster information sent at L1 accept (DFEBoardL2CPSAData)- waiting to hear back from Levan/Manuel
- **Send DFEBoardL2Data** without VRB mangling so that L2STT can read it (details later)

## CPS Clustering

### CPS Axial Clustering:

- Axial Clusters are made - LO threshold only
- Dual threshold capability can be turned on via RCP switch.. At the moment inclusive HI/LO clusters are made. User can fix clustering

### CPS Stereo Clustering:

- Re-write cluster finding and the class which sends them to the L2 pre-processors - will be available in p11
- Make clusters for U/V and North/South combinations. LO clusters only
- Completely remove dependence on UnpDataChunk FT\_L1  
(L2STT were also using this and have been warned that this chunk will not be there in p11)
- Are these clusters sent to L3? Jerry said that we will discuss this post-shutdown

## Making of I/OGen objects

- Make 3 IOGen objects to ship data from DFE boards to CTOC boards - l2io/l1ft.iogen
- DFEBoardL1Data
  - This object corresponds to Data Transfer between the DFEA and CTOC - used to make L1 decision
  - One such object/sector
- DFEBoardL2Data
  - This object corresponds to the Data Transfer between the DFEA and CTOC , on the receipt of L1 accept
  - This object contains individual track information.  
Max. 6 tracks/pT threshold. Max. 24 tracks/sector
  - One such object/sector
- DFEBoardL2CPSADData
  - This object corresponds to the CPSAxial Data Transfer between the DFEA and CTOC
  - This object contains individual cluster information.  
Max. 8 clusters/sector
  - One such object/sector
- DFEBoardtoMUData
  - This object corresponds to the Data Transfer between the DFEA and MUon . One object/sector
  - This object contains individual track information.  
Send the 6 highest pT tracks/sector

## CTOC (octant) Boards

- Read the first 3 IOGen objects described on previous page
  - Information from 10 sectors are used to make up octant level information
  - Major truncation occurs here . We can send information for only 24 (highest pT) tracks/octant and 24 clusters/octant
- Send DFEBBoardL1Data, DFEBBoardL2Data, DFEBBoardL2CPSADData to L3
- Make IOGen objects,  
OCTBoardL1Data, OCTBoardL2Data, OCTBoardL2CPSADData
- Need to finish track/cluster matching as mentioned previously

## CTTT & Trigger Manager Boards

- Algorithms according to V7.0 (Jerry's notes)
- No change intended for p11

## CTQD (Quadrant) Boards

- Read `OCTBoardL2Data`, `OCTBoardL2CPSAData`.
  - Information from 2 octants are used to make up quadrant level information
  - **Some truncation occurs here** . We can send information for only 46 (highest pT) tracks/octant and 46 clusters/octant
- Send information to L2 pre-processors using IOGen objects `L1CTTTrackData` & `L1CPSAxialData`
- **Need to fix track/cluster matching as mentioned previously**

## Sending information to L2

- Information is sent to L2 pre-processors using MBTChannel software
- Fixed number of tracks/clusters are sent - pad with 0's if necessary
- CPSStereo information using IOGen object  
L1CPSStereoData - 46 clusters/U(V)/South(North)
- CFT and CPSAxial information using IOGen objects, L1CTTTTrackData  
& L1CPSAxialData . 46 tracks (clusters)/quadrant
- Objects are unpacked at the other end using standard MBT unpacking software
- Total length of object is determined using No. of objects and (fixed) length of each object

## Sending information to L3

- In p10, information is sent to L3 using CFTChannel software
- This has capability of sending variable length objects - will be available in p11
- Objects sent:
  - CTOC sends DFEBoardL1Data, DFEBoardL2Data, DFEBoardL2CPSADData - all to crate 2, module 10
  - CTTT sends OCTBoardL1Data crate 2, module 12
  - CFT\_TM sends CFTBBoardL1Data crate 2, module 1
- Set ProcBits in header to distinguish between the first four objects (1 through 4)
- Cannot send all (first) three objects in the same event - cycle?
- In p11 , information sent to L3 will be "VRB mangled"
- Unpacking code needs to be written - Kyle/Josh?
- Once unpacker is available work on l1ft\_analyze to read information sent to L3

## After p11

Redesign the DFE part of the code - it works, but is a big mess. Bruno said that he wil look into it.